

Method and system for producing dynamically determined drop shadows  
in a three-dimensional graphical user interface

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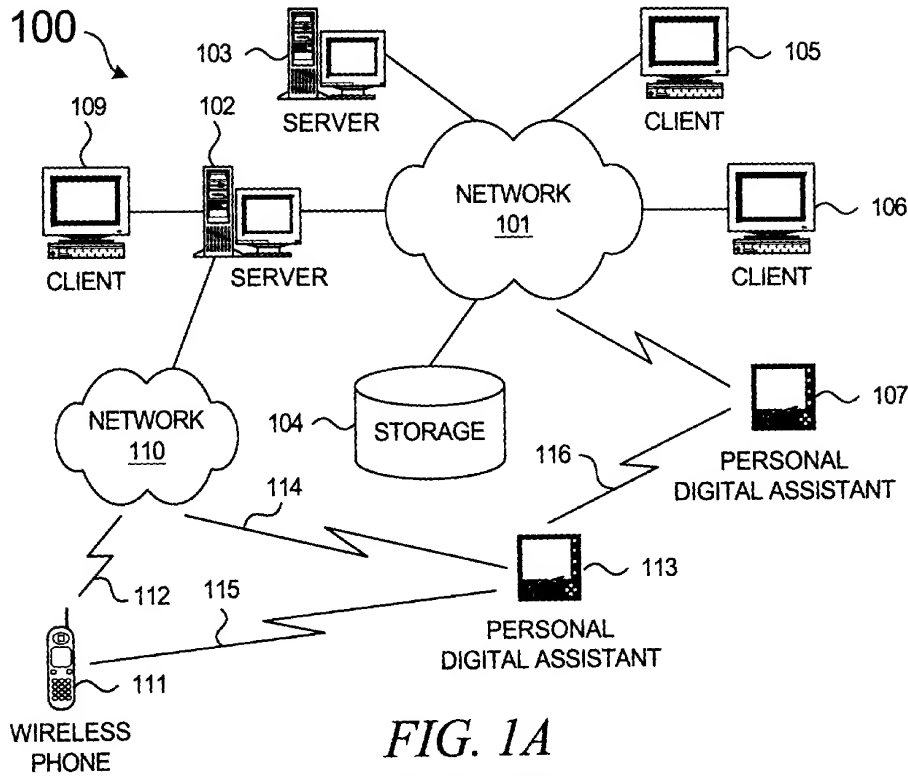


FIG. 1A  
(PRIOR ART)

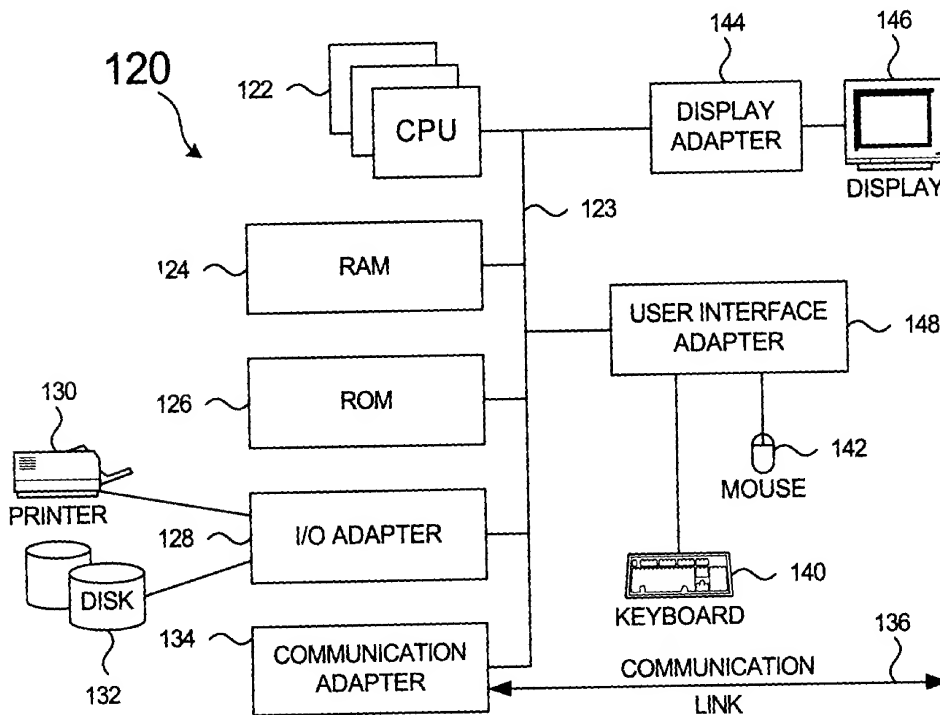


FIG. 1B  
(PRIOR ART)

SCANNED # 24

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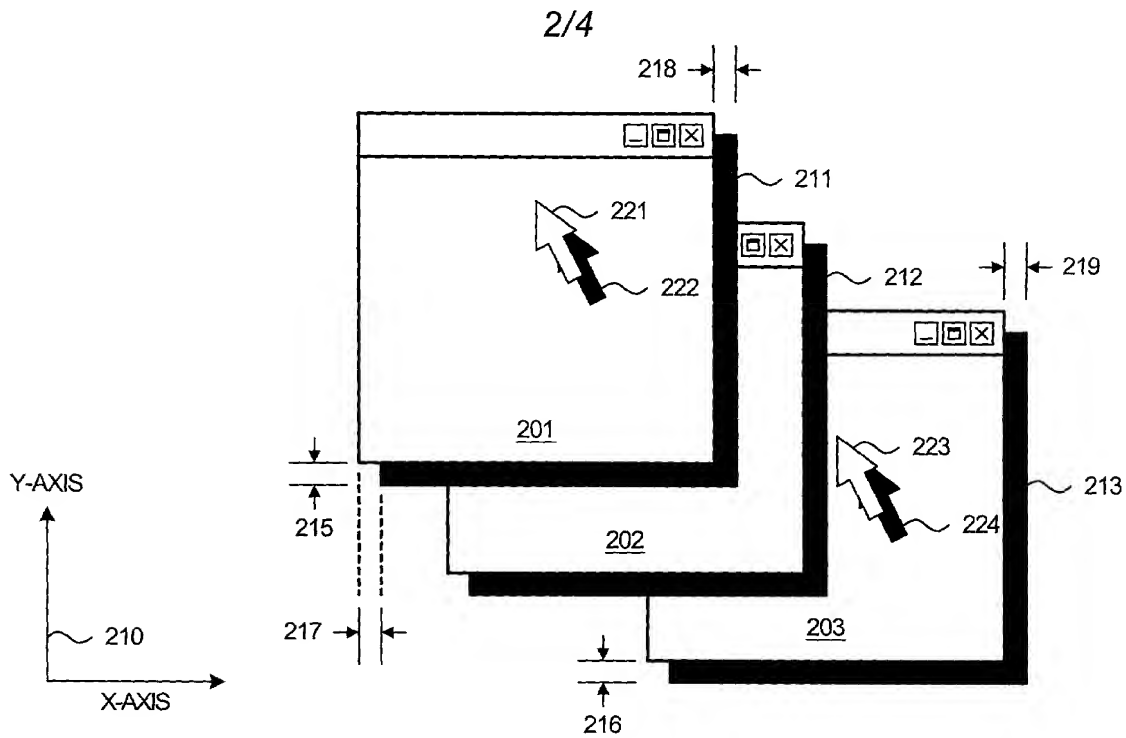


FIG. 2A  
(PRIOR ART)

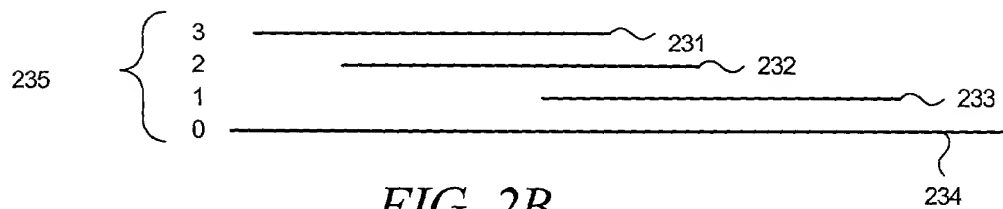


FIG. 2B  
(PRIOR ART)

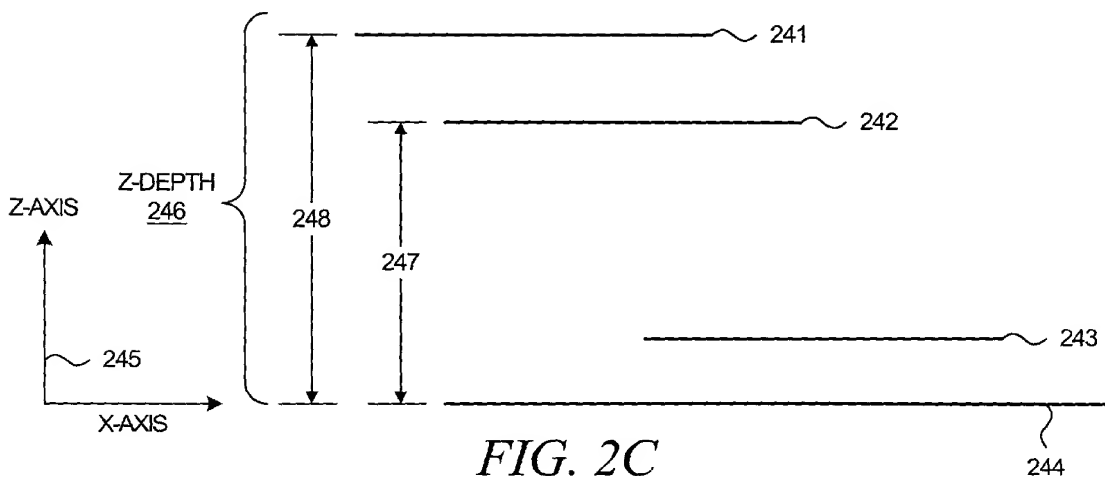
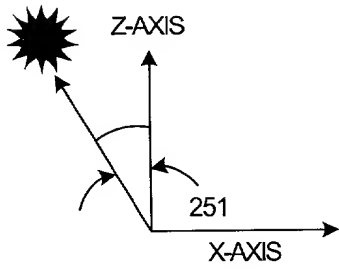


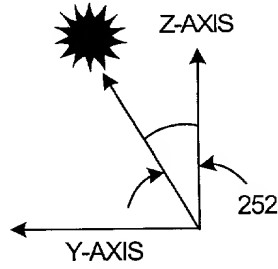
FIG. 2C  
(PRIOR ART)

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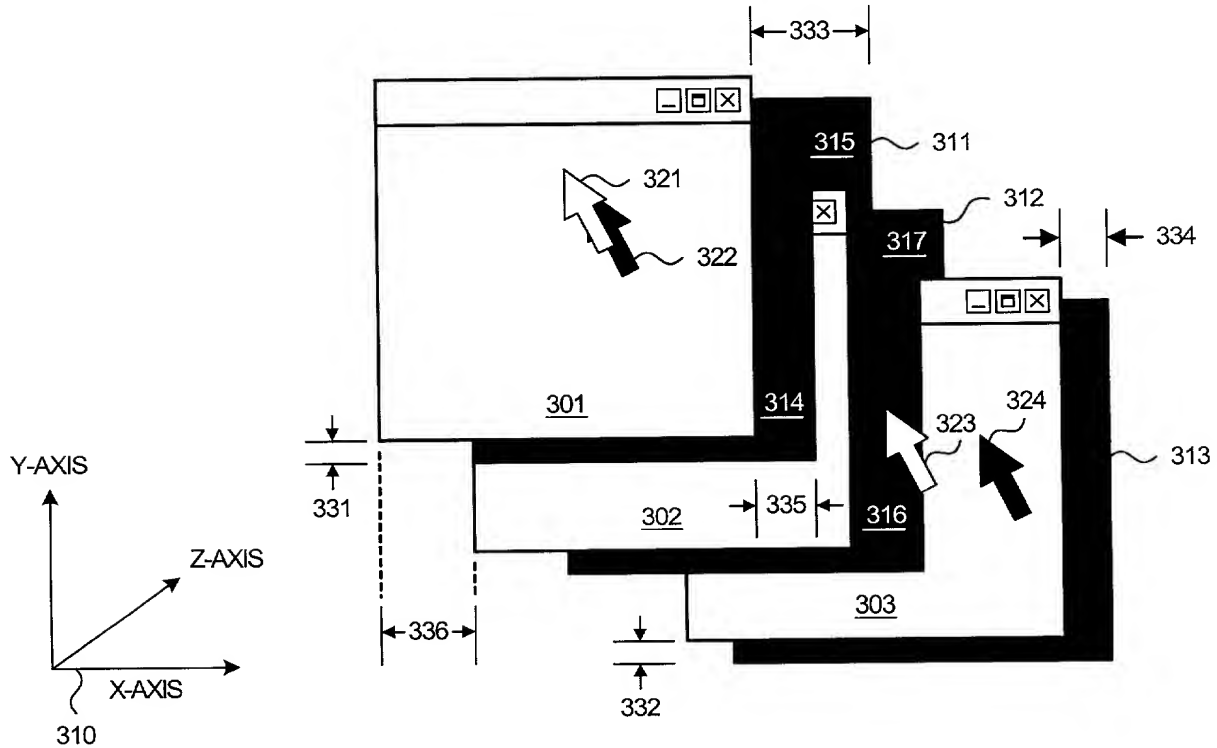
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*FIG. 2D*  
(PRIOR ART)



*FIG. 2E*  
(PRIOR ART)

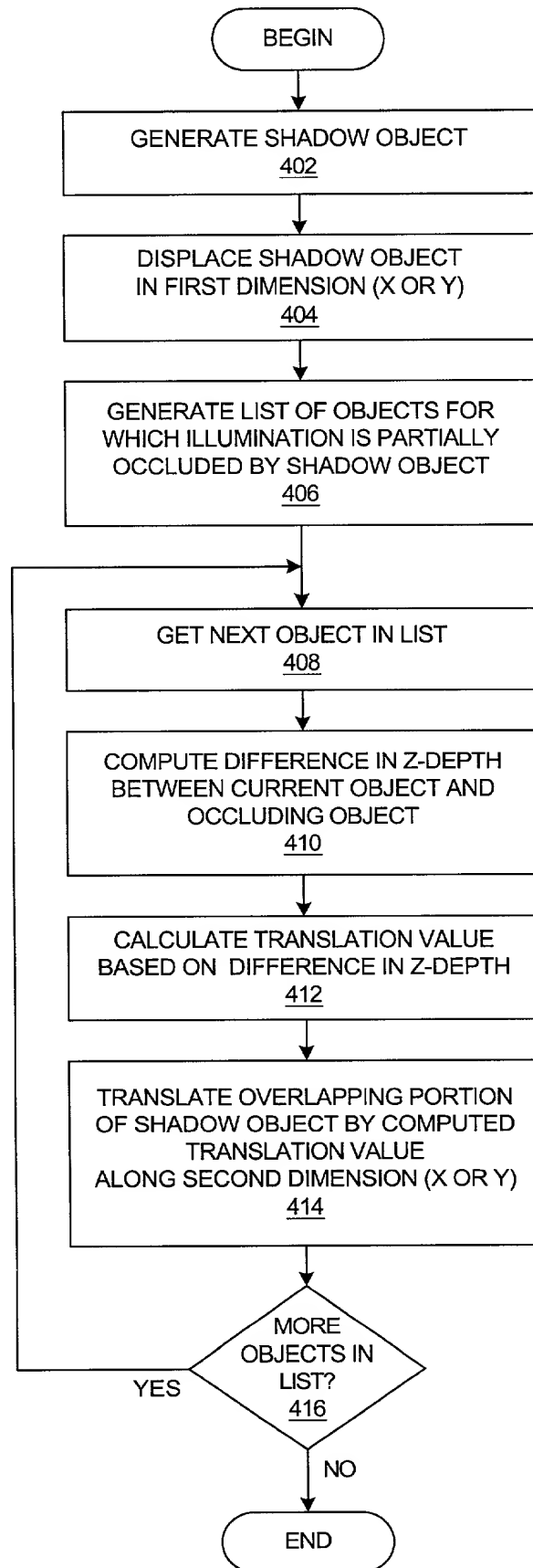


*FIG. 3A*

FIG. 3A

**Method and system for producing dynamically determined drop shadows  
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*FIG. 3D*